

1.4 Python Type Annotations

- Variable types never change!
- [Only objects](#) have a Type.

PYTHON TYPES:

PRIMITIVE TYPES:

- We use their [type names](#) (in type contract)
- None is referred to as value and type

Type name	Sample values
<code>int</code>	<code>0</code> , <code>148</code> , <code>-3</code>
<code>float</code>	<code>4.53</code> , <code>2.0</code> , <code>-3.49</code>
<code>str</code>	<code>'hello world'</code> , <code>''</code>
<code>bool</code>	<code>True</code> , <code>False</code>
<code>None</code>	<code>None</code>

COMPOUND TYPES:

- We use their type names (in type contract) & [specify their primitive types](#)

- What type do the list, dict, tuple take? (That's where we are more specific)
- **Typing module** : expresses the more detailed types (primitive)

Type	Description	Example
<code>List[T]</code>	a list whose elements are all of type <code>T</code>	<code>[1, 2, 3]</code> has type <code>List[int]</code>
<code>Dict[T1, T2]</code>	a dictionary whose keys are of type <code>T1</code> and whose values are of type <code>T2</code>	<code>{'a': 1, 'b': 2, 'c': 3}</code> has type <code>Dict[str, int]</code>
<code>Tuple[T1, T2, ...]</code>	a tuple whose first element has type <code>T1</code> , second element has type <code>T2</code> , etc.	<code>('hello', True, 3.4)</code> has type <code>Tuple[str, bool, float]</code>

We can nest these type expressions within each other; for example, the nested list `[[1, 2, 3], [-2]]` has type `List[List[int]]`.

ANNOTATING FUNCTIONS:

- `def can_divide(num: int, divisor: int) -> bool:`
 - Annotate the type of **parameters after the semicolon**
 - Annotate the **return type after the arrow**
 - To use **compound types import typing module**

ANNOTATING INSTANCE ATTRIBUTES:

- Attributes and their types go in the body of the class , at the top: **after docstrings & before methods.**

```
from typing import Dict, Tuple

class Inventory:
    """The inventory of a store.

    Keeps track of all of the items available for sale in the store.

    Attributes:
        size: the total number of items available for sale.
        items: a dictionary mapping an id number to a tuple with the
            item's description and number in stock.
    """
    size: int
    items: Dict[int, Tuple[str, int]]
    ... # Methods omitted
```

ANNOTATING METHODS:

- **Self is not annotated**: its the class that this method belongs to
- When the class is the type of another parameter/ the return type of a method : Include this import statement at the top of the python file.
- Let's say you haven't defined a function yet, you are saying that you will define it eventually.

```
# This is the special import we need for class type annotations.  
from __future__ import annotations
```

```
class Inventory:
```

```
    # The type of self is omitted.
```

```
    def __init__(self) -> None:
```

```
        ...
```

```
    def add_item(self, item: str, quantity: int) -> None:
```

```
        ...
```

```
    def get_stock(self, item: str) -> int:
```

```
        ...
```

```
    def compare(self, other: Inventory) -> bool:
```

```
        ...
```

```
    def copy(self) -> Inventory:
```

```
        ...
```

```
    def merge(self, others: List[Inventory]) -> None:
```

```
        ...
```

4 ADVANCED TYPES:

****Imported from the python module****

ANY:

- The type of the function can be **anything**
- Don't overuse it... defeats purpose of annotations = be specific!

```
from typing import Any
```

```
# This function could return a value of any type
def get_first(items: list) -> Any:
    return items[0]
```

UNION:

- The value can be [one of two different types](#)

```
from typing import Union
```

```
def cube_root(x: Union[int, float]) -> float:
    return x ** (1/3)
```

OPTIONAL:

- Shorter way, Instead of using union (equivalent to `Union[Type, None]`)
- The value can be a [certain type or none](#).

```
from typing import Optional
```

```
def find_pos(numbers: List[int]) -> Optional[int]:
    """Return the first positive number in the given list.

    Return None if no numbers are positive.
    """
    for n in numbers:
        if n > 0:
            return n
```

CALLABLE:

- The type of a parameter, return value / instance value **is a function**
- Two expressions in square brackets: (Basically the type contract for that variable; which is a function)
 1. List of the **arguments types**
 2. **Return type**