

2.1 Introduction to Object-Oriented Programming

- Defining a class allows us to :
 - Specify the structure of data precisely
 - Control operations performed on data so its always well-formed

DEFINING A CLASS: ATTRIBUTES

CLASS:

- ***Blueprint / Template ***
- Block of code that **defines a type of data**
- Have **arbitrary # of attributes / methods**
- Attributes can be of different types
- Name of class : **Capitalized**

INSTANCE OF A CLASS:

- An object that is **part of a class**
- **Can hold collection of data** bundled together (**instance attributes**)
- *Everything in Python is an object !*

INSTANCE ATTRIBUTES:

- Individual piece of **data in an instance**

DOCSTRING:

1. Gives a description of the **Class** & its **instance attributes**
2. Syntax for declaring instance attributes: `<attribute_name>: <attribute_type>`
 - These **annotations don't affect the code**, but automated tools use them to help us write code & find bugs
 - Annotations in Docstring (meaning) and below it (types)!

```
from datetime import date # We are using a library to represent dates
```

```
class Tweet:
    """A tweet, like in Twitter.

    === Attributes ===
    content: the contents of the tweet.
    userid: the id of the user whoextwrote the tweet.
    created_at: the date the tweet was written.
    likes: the number of likes this tweet has received.
    """

    # Attribute types
    userid: str
    created_at: date
    content: str
    likes: int
```

1.

2.

CREATING AN INSTANCE OF A CLASS:

- Defining a new type:
 1. Importing the class
 2. Creating a new instance: creates a new object and stores its reference in the variable
 - `>>> tweet = Tweet()`

DEFINING AN INITIALIZER:

INITIALIZER:

- TO CREATE AND INITIALIZE THE INSTANCE ATTRIBUTES
- An initializer never has a return statement, or always returns None.
- self:
 - First parameter of initializer
 - Refers to instance that will be initialized & been created
 - Never annotate it (*its the class it belongs to*)
 - Never pass a value for self
 - Automatically receives id of instance to be initialized

```

class Tweet:
    # previous content omitted for brevity

    def __init__(self, who: str, when: date, what: str) -> None:
        """Initialize a new Tweet.
        """

```

- `__init__` is called automatically
- Values in parentheses are passed to it

```

>>> from datetime import date
>>> t1 = Tweet('Giovanna', date(2018, 9, 18), 'Hello')

```

CREATING INSTANCE ATTRIBUTES:

- The "default" values

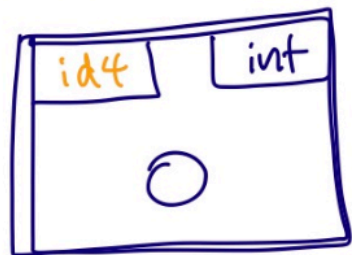
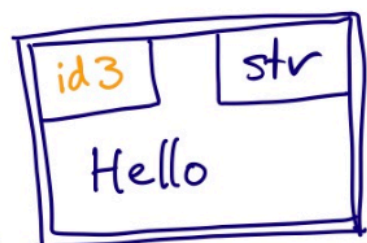
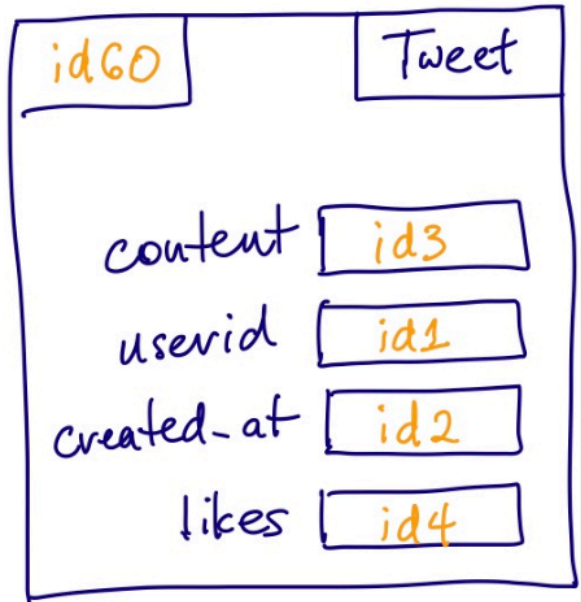
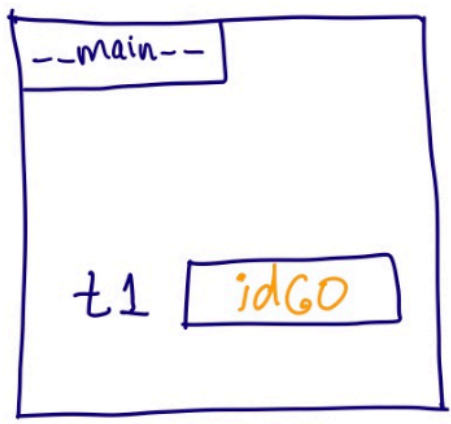
```

class Tweet:
    # previous content omitted for brevity...

    def __init__(self, who: str, when: date, what: str) -> None:
        """Initialize a new Tweet.
        """

        self.userid = who
        self.content = what
        self.created_at = when
        self.likes = 0

```



- With the new object set up and a reference to it stored, we can access each of its attributes using [dot notation](#)
- ```
>>> from datetime import date
>>> t1 = Tweet('Giovanna', date(2017, 9, 18), 'Hello
```

```

 ')
>>> t1.userid
'Giovanna'
>>> t1.created_at
datetime.date(2017, 9, 18)
>>> t1.content
'Hello'
>>> t1.likes
0

```

## WHEN WE CREATE A NEW OBJECT:

1. Create **new object** (instance of the class)
2. Call `__init__` with new object passed to the parameter *self*, along with the other arguments
3. **Return** the new object

## DEFINING A CLASS: METHODS:

- Functions **defined within/ associated with a class**
- First parameter : *self* (refers to object we are operating on)
- **Separate entities** from class itself
- To use them outside of the class you need to import them

```

class Tweet:
 ...

 def like(self, n: int) -> None:
 """Record the fact that <self> received <n> likes.

 Precondition: n >= 0
 """
 self.likes += n

```

- To use them outside of the class you need to import them
- We call the methods using **dot notation**

```
>>> from datetime import date
>>> tweet = Tweet('Rukhsana', date(2017, 9, 16), 'Hey!'
)
>>> tweet.like(10) # dot notation!
>>> tweet.likes
10
```

## METHODS vs FUNCTIONS:

### METHODS:

- Part of class' definition
- **Form basis** of how others can use the class
- **For most users of the class**

### FUNCTIONS:

- That operate on a class instance need to be **imported separately** before they are used
- **Users of the class must implement themselves** for their specific needs

### SPECIAL METHODS:

- Called behind the scenes, you don't call them using regular method call syntax
- Defined with **double underscores around them**
- `__init__`
- [https://www.python-course.eu/python3\\_magic\\_methods.php](https://www.python-course.eu/python3_magic_methods.php)