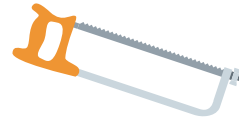


# Arrays & Functions

## CSC258 LAB 3

Jan 30, 2023

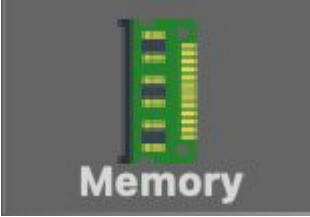




# Suggested Workflow



Spend some time to play with the **Memory** section of the Ripes



Display type: ASCII ⌵ Go to register: Select ⌵ Go to section: ✓ Select Address...

- .bss
- .data**

0x100000c	rege	e	g	e
0x1000008	tni		i	n
0x1000004	na r	r		a
0x1000000	etnE	E	n	t

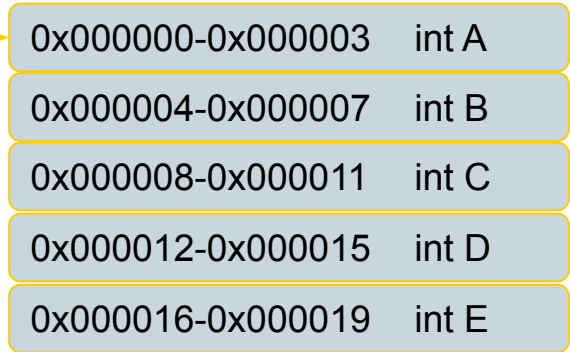
Read handout section 3: Arrays

```
.data
```

```
array1:    .word    5, 8, 3, 4, 7, 2
```

Similarly to C, arrays elements are accessed by calculating “base + offset”

pointer



Read handout section 4: Function Calls

```
def main():  
    A = 5  
    B = 3  
    print "Before function"  
    print "A + B = ", doAdd(A, B)  
    print "A - B = ", doSub(A, B)
```

```
def doAdd(A, B):  
    return A + B
```

```
def doSub(A, B):  
    return A - B
```

Similar to high level languages, but:

Func call: Jump instruction

Func args: use registers a0 and a1

Func return: use register a0

## Read handout section 5: Multi-Level Function Calls and Recursion

```
def main():  
    n = input("Enter a number\n")  
    print("The result is ", mystery(n))
```

Call func inside another func

```
def mystery(n):  
    if n == 0:  
        return 0  
    return mystery(n-1) + 2*n - 1
```

Call func inside self

Be careful with return address (where your program should go after a func is done) in multi level func calls  
Consider using call stack with SP (stack pointer)